



Basketball BC
#210-7888 200th St. Langley, BC V2Y 3J4
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Rules and Regulations for 2022 U14-U18 Club Championships



REGULATIONS

Age Categories

- U14 - born Sept. 1, 2007 or later (or in first year of Grade 8)
- U15 - born Sept. 1, 2006 or later (or in first year of Grade 9)
- U16 - born Sept. 1, 2005 or later (or in first year of Grade 10)
- U17 - born Sept. 1, 2004 or later (or in first year of Grade 11)
- U18 - born in 2004 or later (or in first year of Grade 12)

Eligibility

Teams must have validation documents (proof of DOB or proof of grade) at each game for viewing if asked. If challenged, failure to be able to prove a participant's eligibility will make that athlete ineligible. All games that the athlete has played in will be forfeit (20-0); the team will be able to play all remaining round robin games but will NOT be seeded into the playoffs. Players may ONLY play for one team per tournament.

Rosters

Please be aware of your roster deadline. Players are not allowed to play unless they are on your roster and have a valid 2022-2023 Basketball BC Membership.

Event Highlights

- 4 games minimum
- BCBOA Certified Officials
- Championship t-shirts (winners of each division)
- Medals for 1st, 2nd, 3rd

RULES

All games will be played under the current [FIBA rule system](#). There are rule modification for each division. See below.

1. 30 second shot clock, 10 second backcourt
2. U14 and U15 Games will consist of 4 - 8 minute periods with a five (5) minute halftime.
U16, U17, and U18 games will consist of 4 - 10 minute periods with a five (5) minute halftime.
Overtime periods will consist of four (4) minutes each.

SUPPORTERS



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3. Press - full court (person-to-person) press is allowed; however, when a lead exceeds 25 points, press must be taken off. (1. Warning 2. Technical)
4. Each team will be allowed two (2) timeouts in the first half and three (3) timeouts in the second half of sixty (60) seconds each. Each overtime period will see one (1) timeout per team (no carryovers between halves or into the OT). Timeouts must be requested through the score table and will be granted at the next stoppage in play.
5. The Size 6 basketball will be used for all female categories. U14-U18 male categories will use the Size 7 basketball.
6. Teams are to provide their own warm-up balls for the games.
7. Full stop time in effect in the last 2 minutes of 4th quarter. Basketball BC reserves the right to change a game to 'running time' format in the 4th period if there is a difference in score of 30 points or more.
8. Divisions and seeding will be determined by Basketball BC.
9. **Minimum roster size = 5 Maximum roster size = 15.** If you do not have 5 players for a game, please let us know before. A forfeit will be awarded as a 20-0 score.

Tie Breaking Format

The final pool standings are to be determined by the best win / loss records of the teams. If the teams are tied, the tie will be broken by:

1. The results from the HEAD-TO-HEAD COMPETITION BETWEEN THE TIED TEAMS.
2. The POINTS FOR / AGAINST RATIO BETWEEN THE TIED TEAMS;
3. Formula - $([\text{total points FOR with tied teams}] - [\text{total points AGAINST with tied teams}]) = X$
(the team with the higher number will advance)
4. If still tied, the TOTAL POINTS FOR, ONLY IN THOSE GAMES BETWEEN THE TIED TEAMS
5. If still tied, the TOTAL POINTS FOR, IN ALL TOURNAMENT GAMES
6. If still tied, a coin toss.

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